

**MASTERING SOFTWARE
DEVELOPMENT**

A Guide For Early Career Engineers



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LLM-powered and Agentic Applications

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What This Chapter Covers

- What counts as an LLM-powered application
- When agentic patterns are justified
- Architecture of agentic systems
- Core layers and interactions
- Architectural foundations and patterns
- How to think about trade-offs
- Practical guidance

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What is an LLM-powered Application?

- A software system where LLM output meaningfully influences system behaviour.
- LLM is not the whole system; it's an embedded computational capability.
- Typical use:
 - Text generation
 - Semantic retrieval
 - Classification / extraction
 - Reasoning and planning at small scale

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Anatomy of an LLM-Powered Application

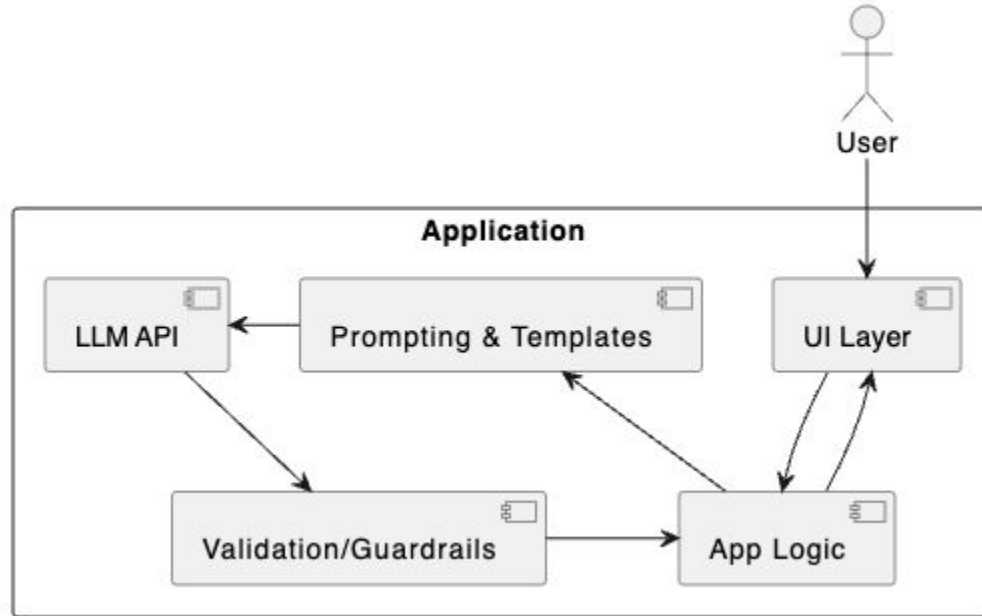
- **App logic remains deterministic:** LLM augments it, not replaces it.
- **Common components:**
 - Prompting & templates
 - Vector search / RAG
 - Lightweight post-processing
 - Guardrails / validation
- **Interaction pattern:** **request** → **LLM** → **validate** → **integrate into workflow**

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High-Level Structure of an LLM-Powered App

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Should You Build an Agentic Application or a Plain LLM-powered One?

You likely do not need agentic architectures when:

- The task is short-lived, stateless
- Input/output types are simple and well-defined
- No multi-step planning needed
- Errors are tolerable with retries
- Business logic is deterministic and bounded

Examples: summarization, classification, RAG chat, form filling, rewriting.

When You Should Consider Agentic Applications

Agentic architectures help when:

- You need multi-step workflows
- Actions depend on dynamic observation
- The system must self-correct
- External tools must be called in a feedback loop
- Long-running activities (minutes to hours)
- Goals cannot be achieved in one LLM call
- State is essential (context, memory, planning)

Examples: autonomous research agents, automated operations (ticket triage → fix), data pipeline agents, orchestration workflows.

Comparing the Two

Dimension	LLM-Powered App	Agentic App
State	Mostly stateless	Maintains evolving state
Execution	Single request-response	Multi-step loop
Control	Developer-driven	Goal-driven with agent feedback
Failure handling	Retry	Plan revision, tool fallback
Complexity	Low	High
Best for	Assistive tasks	Autonomous workflows

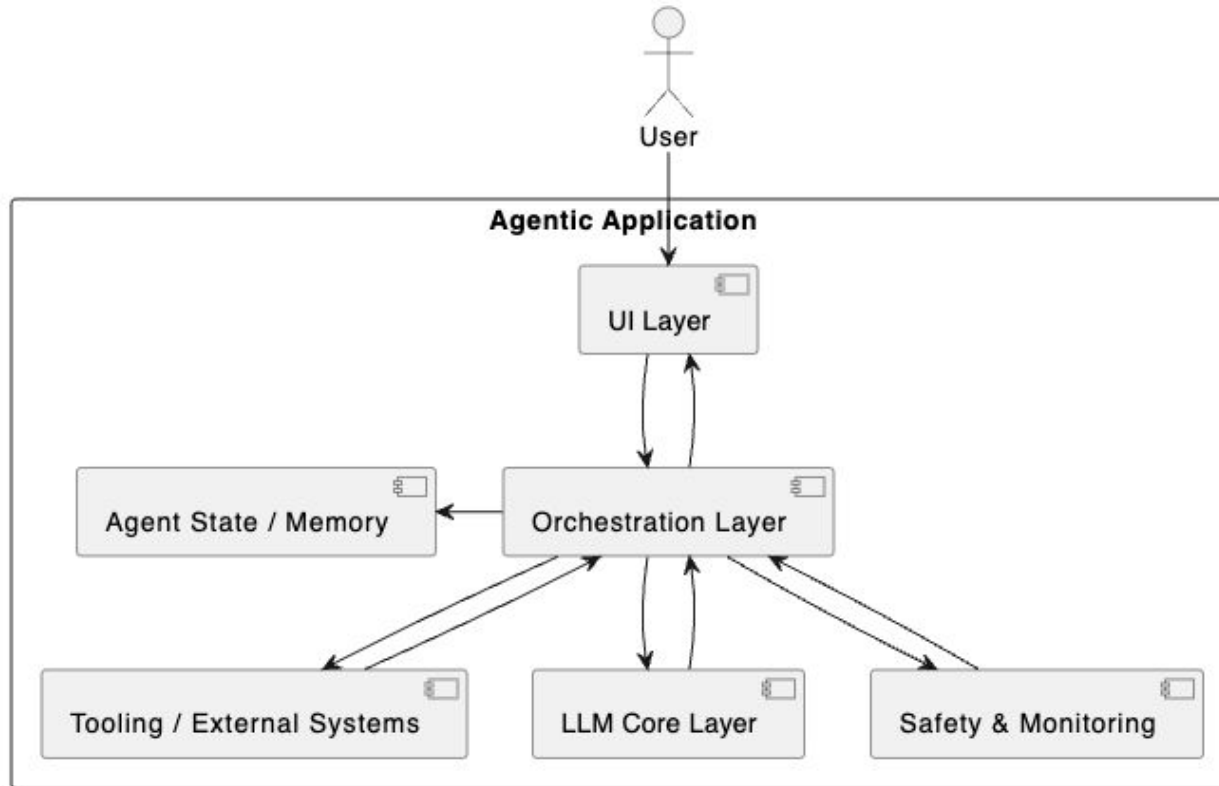
Architecture of an Agentic Application

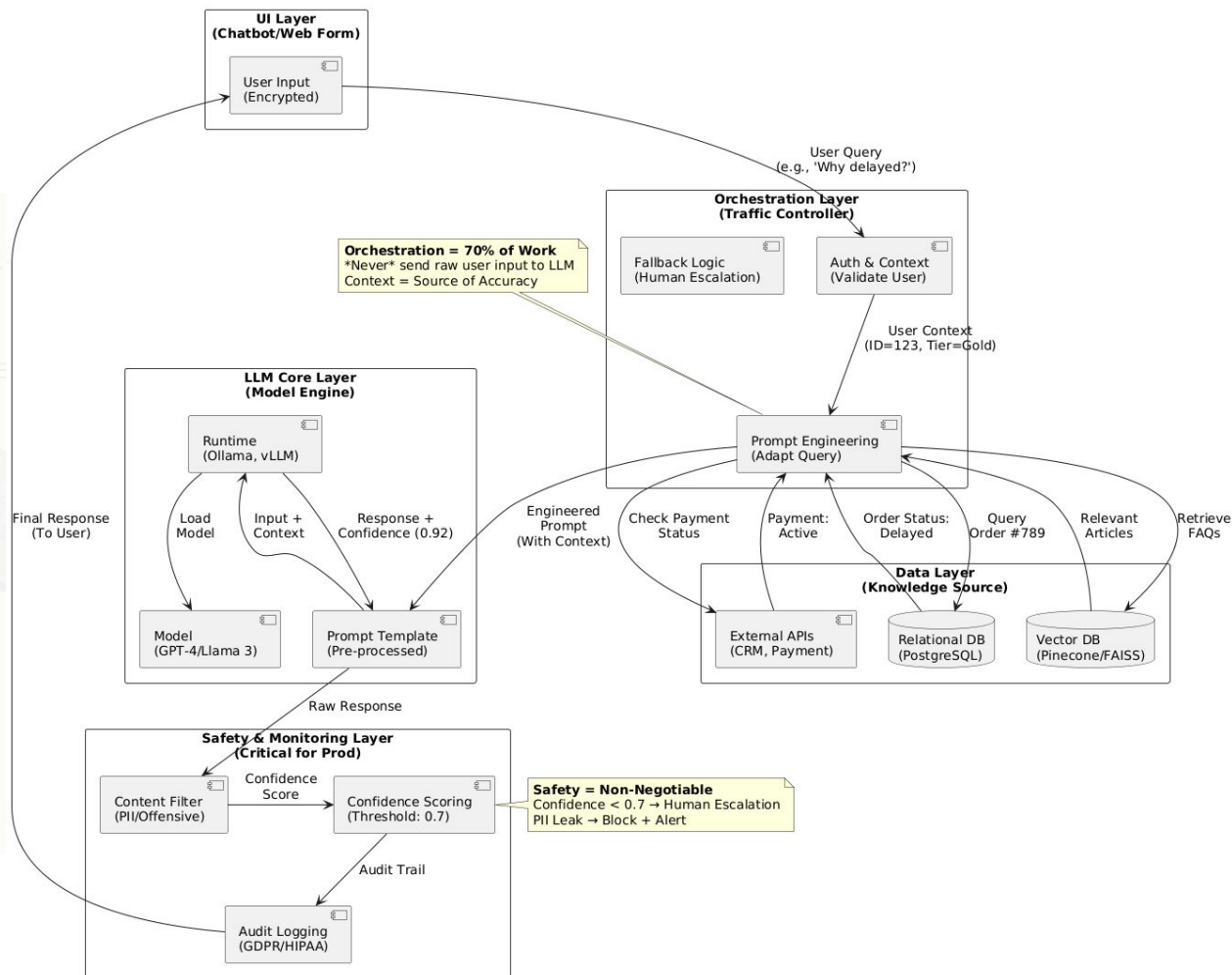
At a high-level it has five major layers:

1. UI Layer
2. Orchestration Layer
3. Data Layer
4. LLM Core Layer
5. Safety & Monitoring Layer

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High-level Architecture of an Agentic Application







Core Components and Interactions

UI Layer

- Could be web, mobile, CLI, API endpoint
- Responsibilities:
 - Collect intents
 - Display results
 - Maintain interaction history
 - Provide grounding (context injection)
- Avoid embedding business logic here.

Orchestration Layer

- The heart of agentic systems.
- Responsibilities:
 - Loop management
 - State management
 - Selecting LLM prompts / strategies
 - Invoking tools
 - Handling fallbacks
 - Termination conditions
 - Logging, metrics, tracing
- This is where deterministic code constrains non-deterministic model behaviour.

Data Layer

- Contains:

- Long-term memory (vector DB, relational DB)
- Short-term scratchpads
- Context stores
- Knowledge bases
- Cached computations

- Functions:

- Retrieval
- Storing agent state
- Persisting workflow history
- Guarding against hallucinations through retrieved ground truth

LLM Core Layer

Mainly includes:

- Model endpoints (OpenAI, Anthropic, local models)
- Prompt templates
- Sampling strategies (temperature, top-p)
- Tool-use capabilities
- System instructions
- Structured output handling (JSON schemas)

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Safety and Monitoring Layer

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- Input/output guardrails
 - Toxicity / jailbreak detection
 - Role-based access controls for agent actions
 - Observability: traces, metrics, logs
 - Replay systems
 - Circuit breakers for runaway loops
 - Quotas & budget monitoring

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Architectural Foundations of LLM-Powered Software

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Key Architectural Challenges

- **Non-determinism:** LLM outputs vary
- **Steering:** aligning model output with business needs
- **Bounded behaviour:** preventing runaway loops or harmful actions
- **Debuggability:** difficult due to probabilistic reasoning
- **Performance optimization:** cost vs responsiveness
- **State management:** context growth, memory pruning
- **Safety:** restricting tool use and actions

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Core Idea

LLM-powered architectures must add deterministic structure around a non-deterministic core.

This shapes most patterns in modern AI systems.

The Agentic Architecture Pillars: #1 Structure

The agent must operate inside well-defined boundaries:

- Allowed actions
- Goal templates
- Planning constraints
- Valid schemas
- Safety limits

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Pillar 2: Grounding

LLMs must operate on retrieved and validated context:

- Documents
- Databases
- Tool results
- Execution logs

Improves correctness and reduces hallucinations.

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Pillar 3: Observability

Agents must produce:

- Traces (per-step)
- Logs
- Model inputs/outputs
- Replayable workflows
- Error snapshots

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Pillar 4: Deterministic Control

The orchestrator must:

- Control loops
- Enforce state transitions
- Validate output
- Govern safety and tool usage

Deterministic code contains the model.

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Architectural Patterns: Making Trade-offs Explicit

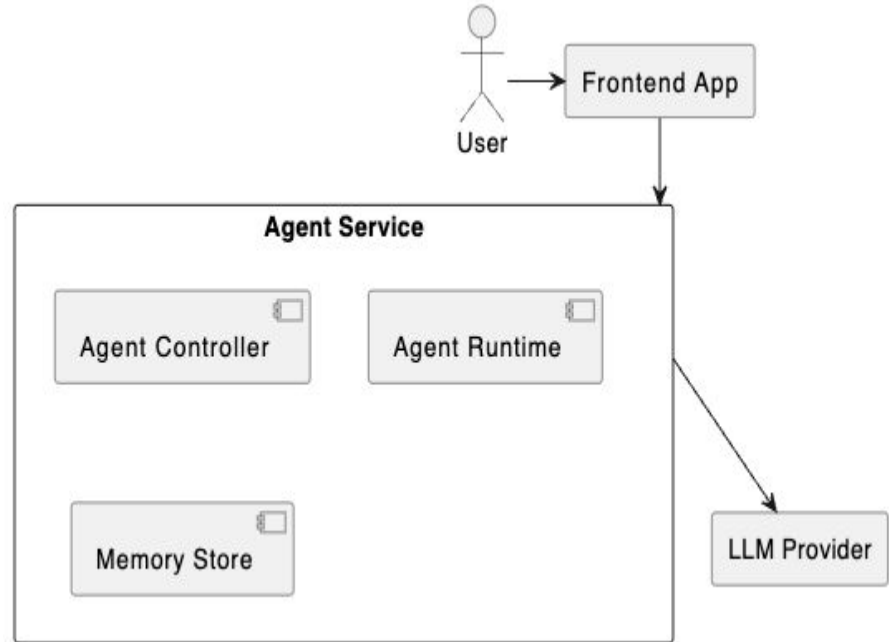
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Agent as a First-Class Service

Key idea

Treat the agent like any other backend service:

- Has an API
- Maintains state
- Exposes capabilities
- Instances can be scaled horizontally
- Decouples agent execution from the UI



Orchestrator–Worker With Explicit Fallbacks

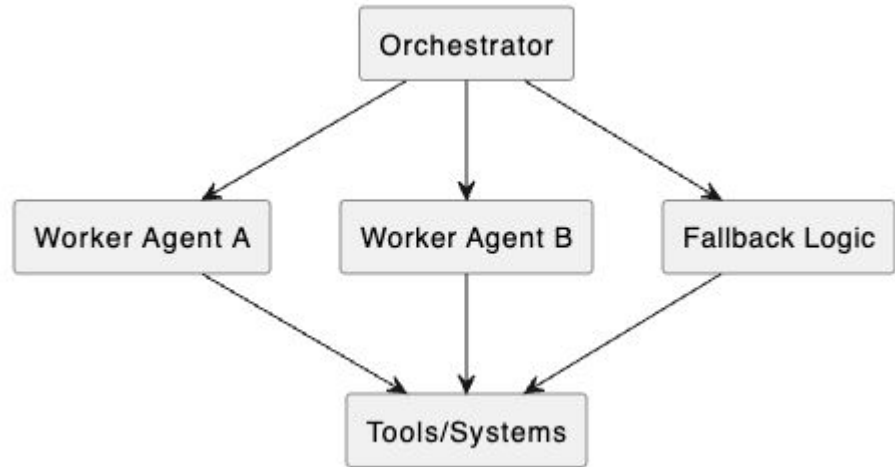
Key idea: Use an orchestrator agent that delegates tasks to worker agents or tools, with fallback logic baked in.

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Benefits:

- Robustness under uncertainty
- Clear responsibility boundaries
- Modular task decomposition

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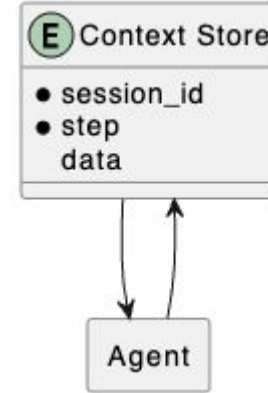


Context as a First-Class Data Type

Key idea: Context must be explicitly managed:

- Passed to every agent step
- Versioned
- Composable
- Persisted for replay
- Stored in structured formats

Prevents “lost context” errors and uncontrollable behaviour.



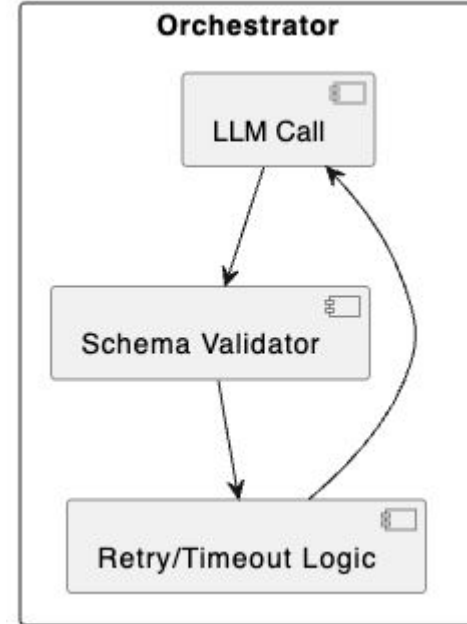
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Deterministic Boundaries for Non-Deterministic Systems

All LLM outputs are validated:

- JSON schema enforcement
- Enum constraints
- Tool selection constraints
- Step timeouts
- Retry policies
- Max depth, max steps

Deterministic boundaries create safe operational envelopes.



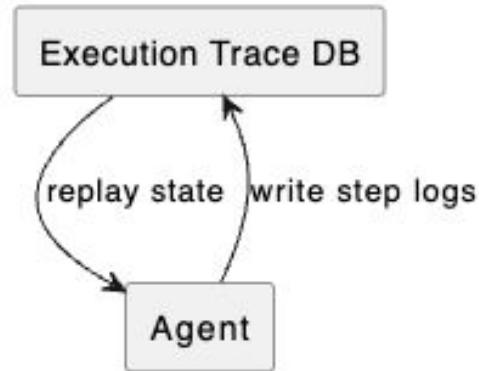
Observability and Replayability

- Stores:

- Prompts
- Inputs
- Outputs
- Tool invocation logs
- Execution traces

- Used for:

- Debugging
- Governance
- Safety audits
- Improvement cycles

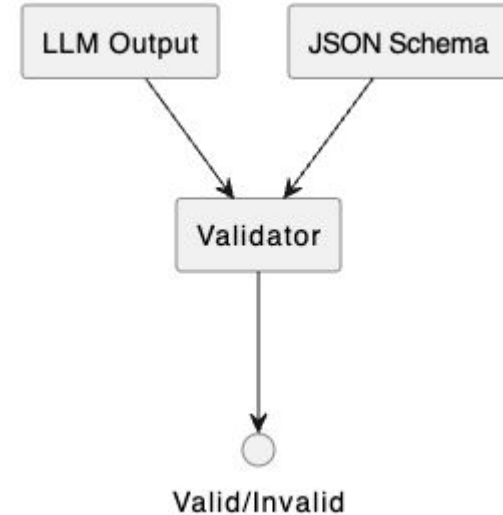


Schema-Governed Contracts

LLM output must conform to explicit schemas:

- JSON schema
- DSLs
- Strict enums
- Bounded numeric ranges
- Plan schema (steps, actions, dependencies)

Helps constrain non-deterministic text generation.



Key Takeaways

- Not all LLM usage requires agents
- Agentic apps introduce complexity—use them wisely
- Architecture must constrain LLM unpredictability
- Orchestration is where most engineering value lies
- Observability and safety are essential
- Context and schemas reduce hallucinations
- Patterns help structure systems under uncertainty

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